

 Eagle Palms are worn by youth members on the Eagle Scout rank patch, or on the ribbon of the Eagle Scout Medal. After a youth member successfully completes their Eagle Scout rank requirements, they may earn additional Palms by completing the requirements outlined in this Worksheet.

This worksheet is a tool for use by the Unit and/or the Eagle Scout working towards earning Eagle Palms. Please use the work space provided for each requirement to keep track of which requirements have been completed, and to make notes for discussing the item with a Unit Leader.

Note: Scouts or qualified Venturers and Sea Scouts may earn Palms after they have achieved the Eagle Scout rank. The requirements can be found in the Scouts BSA Requirements book.

Scout's Name:	
<i>First</i>	<i>Last</i>
Unit Number:	Date of Birth:
Date Eagle Rank Earned:	Date of last Board of Review:

REQUIREMENTS FOR EARNING EAGLE PALMS

1. Be active (registered) in the Boy Scouts of America for at least three (3) months after becoming an Eagle Scout or after the last Palm was earned. Active participation can include OA, Venturing, serving on camp or NYLT staff, NYLT and NAYLE staff, etc. Additional consideration can be given for participation in non-Scouting activities (see [Guide to Advancement Section 4.2.3.1/page 24](#))

Please indicate where your active participation time has been spent below.

2. Since earning the Eagle Scout rank or your last Eagle Palm, demonstrate *Scout Spirit* by living the Scout Oath and Scout Law.

Tell how you have done your duty to God and how you have lived the Scout Oath and Scout Law in your everyday life.

3. Continue to set a satisfactory example of accepting responsibility or demonstrating leadership ability.

4. Earn five additional merit badges beyond those required for Eagle or last earned Palm.

1.		4.	
2.		5.	
3.			

5. While an Eagle Scout participate in a Scoutmaster* conference. Date of Scoutmaster* conference:

* For Varsity Scouts working on Scouts BSA requirements, replace "Scoutmaster" with "Varsity Scout Coach."

* For Venturers working on Scouts BSA requirements replace "Scoutmaster" with "Crew Advisor."

* For Sea Scouts working on Scouts BSA requirements replace "Scoutmaster" with "Skipper."